

# Bridge City Little League Junior/ Senior League Baseball

## RULES AND REGULATIONS:

Early games will begin at 5:30. No inning will start after two (2) hours. Each game will finish the inning they are in. **Extra innings can be played within the time limit.** The second game will begin at 7:45. No inning will start after 10:30.

**Little League Junior League / Senior League Curfew is as follows: No inning will start after 10:30 p.m., but play may continue after 10:30 p.m.** In the Junior / Senior programs, **a manager and three (3) coaches** may be in the dugouts during games. Only two (2) players may be frozen before the draft.

Twelve (12) year old boys, **in the 7<sup>th</sup> grade**, will have the option of playing Junior baseball rather than Major League baseball. They will be eligible to play all stars.

1. All rainouts will be played the first available date after the rainout. There will be no exceptions to the rescheduling of rain out games. If you cannot play, you will forfeit.
2. The **visiting team** will occupy the first base dug out, and **will be responsible for furnishing the official scorekeeper** for the game. The **home team** will occupy the third base dug out, and **will be responsible for operation of the scoreboard, and for marking the field** before any game. All managers playing on the field that day are responsible for field preparations after rain or rainouts. Scorekeepers are to sit at the scoring tables. Scorekeepers sitting in the stands will not be permitted. Scorekeepers are not to point out any scorekeeping infractions, and should not initiate any conversations with either manager.
3. Junior League / Senior League Baseball games will be **seven (7) innings. Five (5) innings** constitute an official game.
4. A pitcher may not pitch in more than one game a day. Pitch Count Rules:

Boys Age	Max Pitch limit in a game	Pitches Thrown	Days Rest
13-14	95	1-20	0
		21-35	1
		36-50	2
		51-65	3
		66+	4

Boys Age	Max Pitch limit in a game	Pitches Thrown	Days Rest
15-16	95	1-30	0
		31-45	1
		46-60	2
		61-75	3
		76+	4

**EXCEPTION:** If a pitcher reaches the limit imposed in Regulation VI (c) for his League age while facing a batter, the pitcher may continue to pitch until that batter reaches base or is put out.

**NOTE 1:** If the pitcher reaches the limit imposed in Regulation VI (c) on his last pitch to a particular batter, the pitcher must be removed before delivering a pitch to the next batter. **There will be an official pitch counter for each game.** The coaches should check with the pitch counter between each inning. The official pitch counter will have the final count if there is a dispute between coaches.

5. All players must play their mandatory time for all games according to the Little League rule book. A League team may start with eight (8) players. If a team starts with 8 players, the ninth slot in the batting order is an automatic out. **No exceptions.** If a team cannot field eight (8) players to start a game, the game will be forfeited. A team must have 8 players to continue a game. If, during a League game, a team does not have
6. eight (8) players to continue, the game will stop immediately. The game will continue at a later date. Scheduling the game will be the responsibility of the Baseball Vice President and/or the Player Agent.
7. A catcher must wear a mask to warm-up pitcher. **Managers and coaches are not allowed to warm up a pitcher at any time.**
8. **Managers will not be permitted** to leave the dugout without the permission of the umpire.
9. Other than judgment calls, the **manager, not the assistants**, may question the call by calling time and asking for another opinion from the umpire not involved in the play, **if given permission** by the umpire involved in the play.
10. The official league uniform will be issued shirt and cap. A player that is not in official league uniform will not be allowed to participate. No jewelry will be permitted. **(The exception will be Medical Information).**
11. Shirts will be worn tucked inside pants at all times.
12. It is recommended that both managers check the scorebook after the game, in case of possible pitching record errors. If the scorebooks needed in a protest are unreadable, the protest will be voided.
13. In order to speed up the game, a one **(1) minute or five (5) warm-up pitches** limit between innings will be observed. Both managers should point this out to the umpire.
14. The manager or his assistant may coach first or third base when his team is at bat. They must remain at that position until the inning is over.
15. There will be a Jr. All Star team named. **It may consist of 13 and 14 year old players.** The All Star manager will be selected by his peers. 15 year olds will play Senior all-stars.
16. First, second place and third place will be determined by the championship playoffs.
17. **ANY MANAGER/COACH EJECTED FROM A GAME WILL BE SUSPENDED FOR A MINIMUM OF TWO (2) GAMES, AND WILL BE BROUGHT BEFORE THE BOARD TO EXPLAIN HIS ACTIONS, WITH DOCUMENTATION OF HIS/HER ACTION. The manager/coach ejected will not be allowed to be on Little League property for the two suspended games. A second offense will be reviewed with possible removal from the team.**
18. **Draft**—Each League will be re-drafted each year. All players will return to the draft pool and must tryout each year. Supplemental drafts will require re-drawing for draft positions.
19. All games will be played according to the schedule. Any exceptions will have to approved by the Baseball Vice President or the Player Agent.

20. The maximum number of any one age group will be held to **eight (8)**.
- 21. ALL MANAGERS AND TEAMS ARE RESPONSIBLE FOR CLEANING UP THE TRASH AFTER THEIR GAME. CLEAN YOUR DUGOUTS ALSO.**
- 22. THE MANAGER IS RESPONSIBLE FOR THE ACTIONS OF HIS FANS!!**
23. Assistant coaches must be selected and approved before tryouts. If not, your assistant will not be selected until after the draft. A team may have 4 adults in the dugouts.
24. When a **manager** or assistant gives up his position, he can no longer be associated, on the field or in the dugout, with that team, as long as he is in that division.
25. Each team should be prepared to exit the dugout immediately after the game. Hold your team meeting at a different location.
26. It will be illegal to jump a defensive player attempting to make a tag.
27. A request to reschedule a game because of school functions must be accompanied with a school provided list of students involved in the function. If a team can field eight (8) players, the request will be denied. To re-schedule for non-school functions, both teams must have less than 8 players that can attend the game. Both teams must show up for a game to be re-scheduled.
28. If a manager/coach is ejected from the last game of the season, the suspension will be enforced on the first two games of the following season, if he gets a team.
29. **PLAYOFF FORMAT: THE PLAYOFFS WILL BE A SINGLE ELIMINATION TOURNAMENT.** All games in the Tournament will be played in the same week. In leagues with 6 or less teams, the team with the best regular season record will advance to the Championship game, while the 2nd and 3rd regular season teams will play each other with the winner advancing to the Championship game. In Leagues with 7 or more teams, the top four teams will advance to the Tournament. The top rated team will play the fourth seeded team, with the second and third place teams will play. The winners of these two games will advance to the Championship game. All teams will receive trophies. The 1st round of play off games will play a time limit. The Championship game will not have a time limit.
30. If two or more teams are tied for a playoff position, the tiebreaker will be as follows:
- I. Head to head records (if only 2 teams)
  - II. Record against other playoff teams  
(Start with the highest seeded team not involved in the tie and work down.)
  - III. one game playoff (if time permits)
  - IV. Coin flip

**THERE WILL BE NO SOFT TOSS ALLOWED INTO ANY FENCING AT BCLL**